

## ISAQ (IFP & SW Attacks QRC)

**AmmoHE**  
Eqv.*PF16Pfk12PSK12*  
*Baz8PIAT8H#(9)12HE*  
*ATHE<< 1AP< 371AP*  
(372Ονλψ πσ. Ινφ ιν  
Βουλδινγ, Πιλλβοξ,  
Ρυββλε ορ βεηινδ  
Ωαλλ.

® **ROF na** if {AFPh, cowering, Pinned, Non-MTR fire Smoke/Area-Target Type, Firing IR}, **ROF -1** if {IFE, Light AA Fire, Spotted Fire, unqualified use, captured use}.

- Normal attack.
- Critical Hit on TH DR's na.
- ◁ Attack doesn't leave Residual Firepower.
- ◇ Mandatory Fire Direction if range  $\geq 17$  hexes (A9.4).
- ↔ May use Spraying Fire (A9.5).
- ⊥ May place Firelane.
- 😊 blue penalty does not apply if Opportunity Fire (A7.25).
- 😊 May use LMG, PIAT, Thrown DC only (D6.1) or SCW / RCL with desperation penalty (C13.8).
- 😞 May not use any [for MOL: other] SW.
- 🔒 Use is na by PINned unit.
- 🏰 FG restrictions applies (FT A22.31, PRC D6.64).
- ⚠ Leadership DRM na.
- ∞ Cavalry Charge. TPBF applies (A13.6).
- ∞ Overrun. TPBF applies (D7).
- 🌀 Bounding First Fire PRC (D3.3).
- 🔦 Use: P = placed, S = set, T = thrown.
- ➕ Add -1 per FT carried on IFT DR vs owner.

|                                              |                                     |
|----------------------------------------------|-------------------------------------|
| ©                                            | Requires check.                     |
| +2                                           | +2 on To Hit (or ½ to IFT) applies. |
| ½                                            | Area Fire applies.                  |
| <b>Terrain Restrictions - see next side.</b> |                                     |