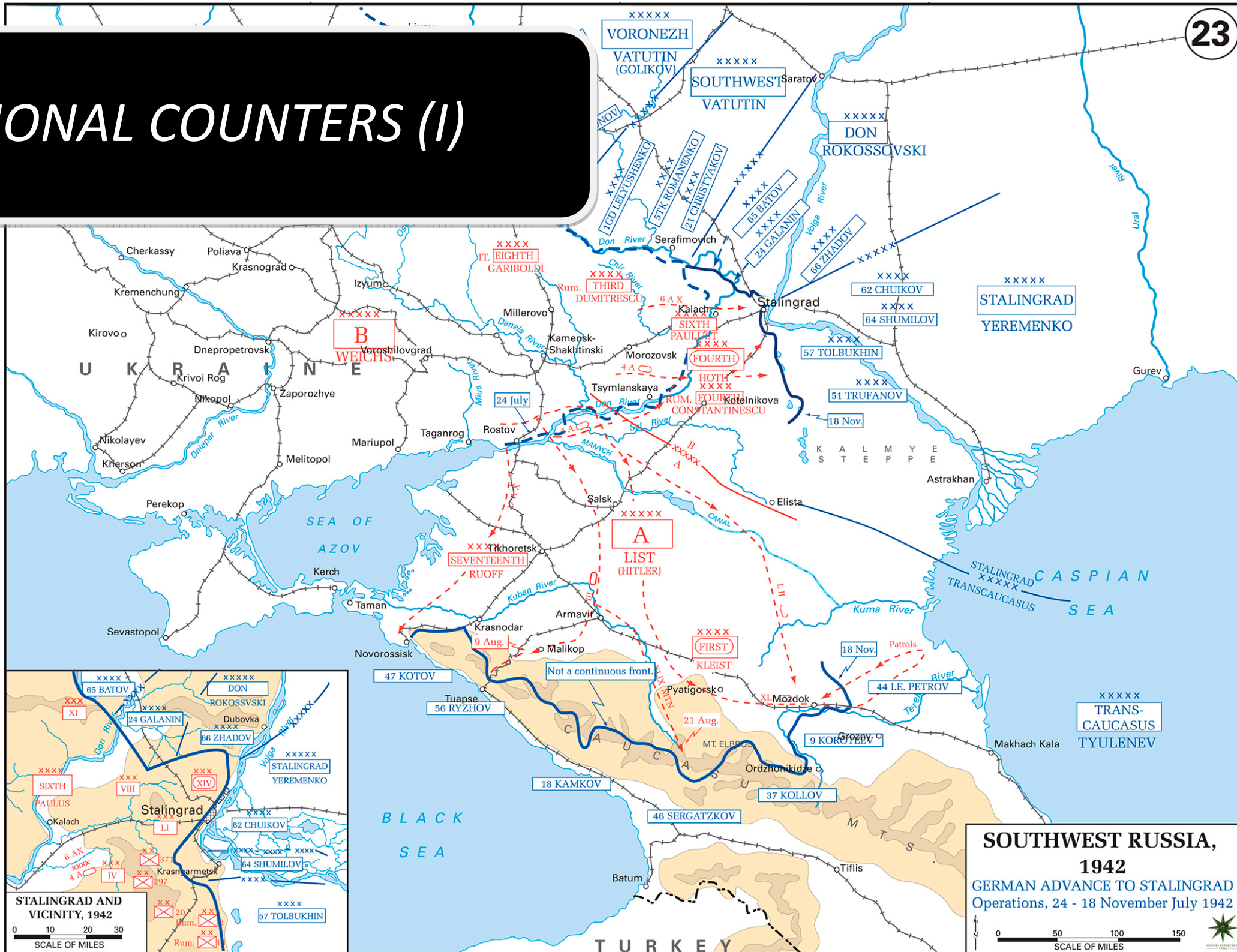


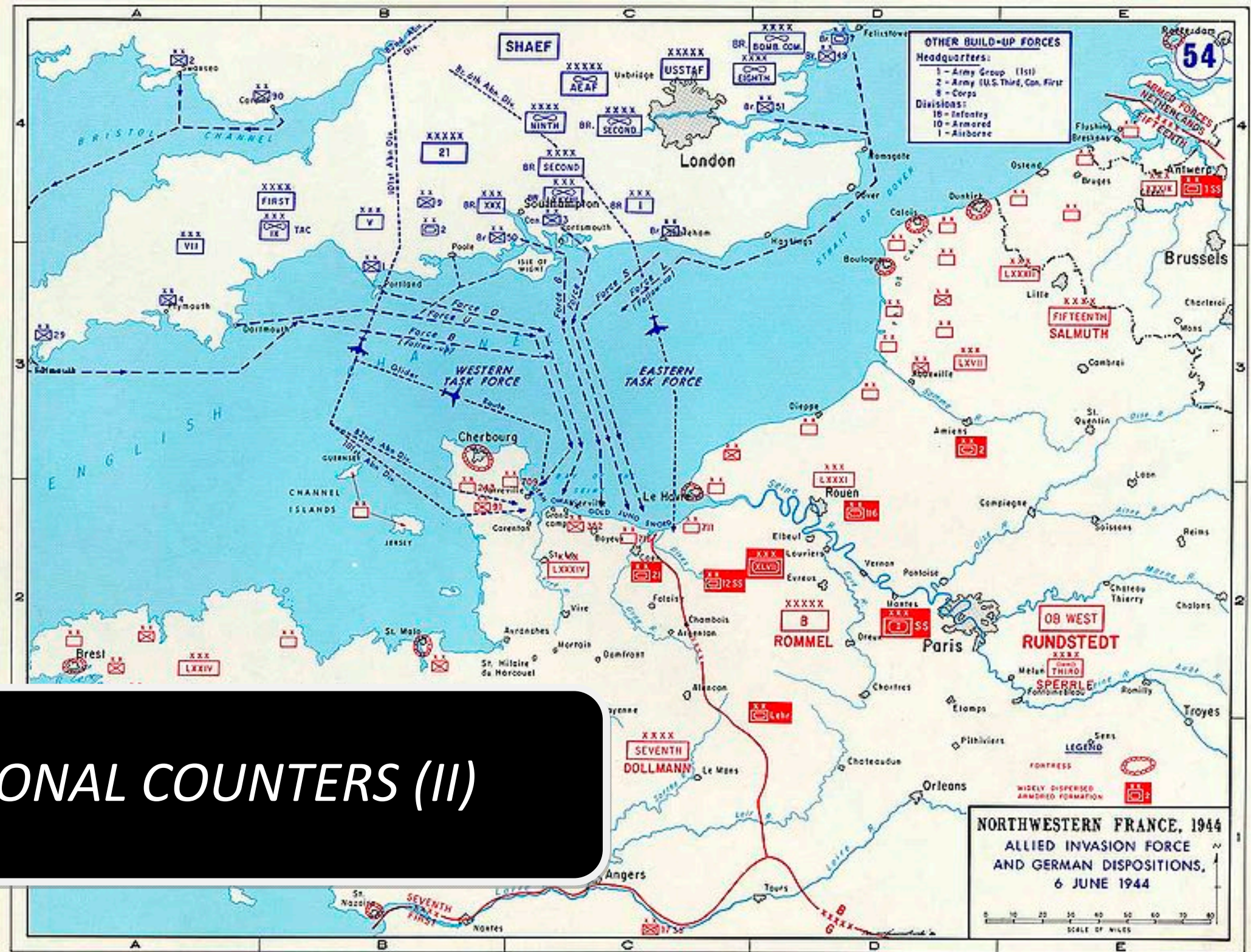
INFORMATIONAL COUNTERS (I)



SOUTHWEST RUSSIA, 1942
GERMAN ADVANCE TO STALINGRAD
 Operations, 24 - 18 November July 1942

Information Counters Tray #1

<p>SHOCK 1-2: OK BU 3-6: flip</p> <p>stun BU No Repair/ Fire/Move</p> <p>RECALL +1 TH/M/TC IFT/CC/OVR</p>	<p>TC Immobilization D 655</p> <p>MOTION +2 TH Half FP</p> <p>BOG DR2:12</p>	<p>R1 CAMG Multifunction X6</p> <p>R1 1 AAMG Multifunction X6</p>	<p>R1 SA Multifunction X6</p> <p>R1 QAM Multifunction X6</p>	<p>HERO X-X-9 -1 DRM</p> <p>BERSERK 8 MF X-X-10</p> <p>NO: +1 M FANATIC</p>	<p>H-to-H MELEE (Red CC#)</p> <p>CC</p>	<p>WALL ADVAN</p> <p>(1)-0-6</p> <p>ENCIRCLED</p>
<p>UK BU 4-6: Elim</p> <p>1-3: OK IFT/CC/OVR</p>	<p>MOTION +2 TH Half FP</p> <p>REVERSE +2 TH 1/2 FP</p> <p>MIRRED +1 bog dr</p>	<p>R1 MA Multifunction X6</p> <p>R1 Intensive Fire +2 TH BF: -2</p>	<p>R1 MA Multifunction X6</p> <p>R1 HERO -1 DRM 3 MF 1-3-8X</p>	<p>NO: Disruption Covering PAATC</p> <p>Waking Wounded 3MF, 2IPC CC: +1/-1</p>	<p>Waking Wounded 3MF, 2IPC CC: +1/-1</p>	<p>LABOR -1</p> <p>LABOR</p>
<p>5 OVR, OBA: +4 3S Other: +2</p> <p>Trench OVR, OBA: +4 Other: +2</p>	<p>Roadblock</p> <p>Crest Area Fire</p>	<p>NO SMOKE</p> <p>NO APCR</p>	<p>FIRE LANE B FIRE LANE</p> <p>FIRE LANE B FIRE LANE</p>	<p>1 2</p> <p>Residual FP (A8.2) Remove at end of Mph</p>	<p>FLAME BLAZE</p> <p>FLAME < 3: Clear < 7: Clear</p>	<p>Smoke +2 level 2 WP level 4 +1</p> <p>Smoke +3 level 2 Dispersed</p>
<p>Shellhole +1 TEM 1 or 2 MF</p> <p>Mph/Rph CC: MF-1</p>	<p>Battery B No Contact</p> <p>AR</p> <p>BARRAGE</p>		<p>Dug - in</p>	<p>CE TCA</p> <p>BU TCA</p>	<p>Dispersed level 4 CMN +1</p> <p>WP level 4 CMN +2</p>	<p>Dispersed +2 level 2</p> <p>Smoke level 2</p>
	<p>RAIN</p> <p>LIGHT DLV DRM = 2 (FRD)</p> <p>2 10 = Heavy 3+ Stops</p>	<p>Remove at end of CFP</p> <p>A4.8 A7.305 & A7.8</p> <p>TI No: Adv Move, Fire CC: +1/-1</p> <p>PIN No Adv Half FP</p>	<p>Remove at end of Rph</p> <p>A10.62 Rally: +4 DM</p> <p>DISRUPT No: Nm1 Rout Self Rally A19.12</p>	<p>Remove at end of DFP</p> <p>A8.4 First Fire (MPH) FIRST FIRE Mph</p> <p>A 8.1 Final Fire DFP FINAL FIRE DFPP</p>	<p>Remove at end of AFP</p> <p>PP A3.2, BF C5.13 C5.3 D3.3</p> <p>Prep Fire Bouncing Fire</p> <p>Adv Fire Opt Fire</p>	
<p>Environmental Conditions</p>	<p>Remove at end of CFP</p> <p>Remove at end of Rph</p> <p>Remove at end of DFP</p> <p>Remove at end of AFP</p>					

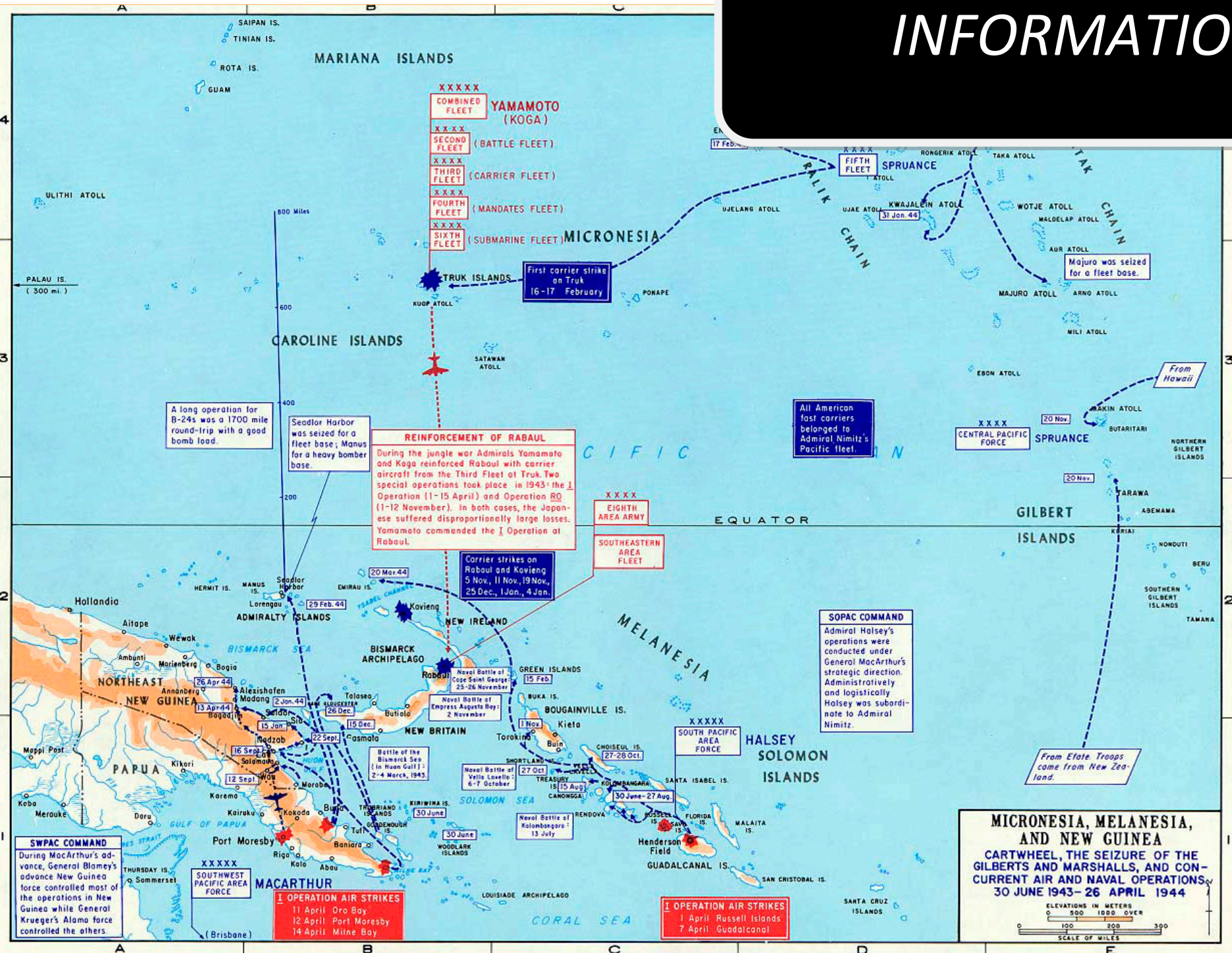


INFORMATIONAL COUNTERS (II)













































































































































































































































































































































Information Counters Tray #2

<p>Boats</p> <p>Assault</p> <p>No Move E1,21</p> <p>Drift 1/2 X wdr</p> <p> 7 ML</p>		<p>Level X 1/2</p> <p>ROOF No TEM</p> <p>Cellar Fortified</p> <p>Cellar Fortified</p>		<p>Fortified Building Location NMI TEM +1</p> <p>Fortified Building Location NMI TEM +1</p>		<p>AP Minefields</p> <p>Minefield </p> <p>Minefield 6 </p>		<p>AT Minefields</p> <p>AT 2 Mines </p> <p>Minefield </p>		<p>Dummy Minefields</p> <p>Dummy Minefield </p> <p>Minefield </p>	
<p>3 MF Rubble</p> <p>3 MF Rubble</p>	<p>3 MF Rubble</p> <p>3 MF Rubble</p>	<p>Wreck</p> <p>Burnt Out</p>	<p>A-T Ditch</p>	<p>1+5+7 </p> <p>2+5+7 </p> <p>3+4+6 </p> <p>3+5+7 </p> <p>2+4+6 </p> <p>2+3+5 </p> <p>1+3+5 </p> <p>1+2+2 </p> <p>3+3+5 </p>	<p>Sangar OBA +3* Other +1*</p> <p>Ice Sangar IS or Gun OBA +3* Other +1*</p>	<p>Hillcock Level 1 </p> <p>High Dune Level 1/2-1 </p>	<p>MOTION VEH +2 </p> <p>DUST level 2 </p>	<p>Breach </p> <p>Gutted </p> <p>Flame NA </p>			
<p>AA ROF -1 when placed / removed</p> <p>AA ROF -1 when placed / removed</p>	<p>AA ROF -1 when placed / removed</p> <p>AA ROF -1 when placed / removed</p>	<p>Japanese Airplanes</p> <p>150 </p> <p>100 </p>	<p>German Airplanes</p> <p>150 </p> <p>100 </p>	<p>Allied Airplanes</p> <p>150 </p> <p>100 </p>	<p>Gliders</p> <p>GL </p> <p>GL </p>	<p>Bridges/Fords</p> <p>0 TEM </p> <p>+1 TEM </p> <p>+1 LOS </p> <p>OTM/LOS </p>	<p>Sewer ? 6:lost</p> <p>Culvert LOS to ADJACENT Loc. only</p>	<p>Barricade </p> <p>No TEM </p> <p>Hindrance </p>			
<p>OROF 6 hex multiple</p> <p>IR </p>	<p>OROF 6 hex multiple</p> <p>IR </p>	<p>Horses / Wagons</p> <p>Wagon T6 15pp </p> <p>Horses 12 </p>	<p>Motorcycles</p> <p>Motorcycles M9 3pp </p> <p>Motorcycles M9 3pp </p>	<p>Motorcycles</p> <p>Motorcycles M9 3pp </p> <p>Motorcycles M9 3pp </p>	<p>HD </p> <p>HD </p>	<p>MELEE</p> <p>HUMAN WAVE ML: +1 Pin, HOB NA </p> <p>HUMAN WAVE ML: +1 Pin, HOB NA </p>	<p>WALL ADVAN </p> <p>One </p> <p>Lane </p> <p>Collapsed </p>				
<p>Initiative </p> <p>Initiative </p>	<p>Initiative </p> <p>Initiative </p>	<p>Crdry </p> <p>FF-1 </p> <p>PATH </p>	<p>ROAD </p> <p>TRACK </p>	<p>BU </p> <p>CE </p>	<p>CA </p> <p>CA </p>	<p>HD </p> <p>HD </p> <p>HD </p> <p>HD </p>	<p>Animal-Pack En Portee </p> <p>SKS 1pp 2 MF on CC:+2/-2 </p>				

INFORMATIONAL COUNTERS (III)



Information Counters Tray #3

  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	 																																																																																												
																																																																																																														
  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	 																																																																																												
																																																																																																														
  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	 																																																																																												
																																																																																																														
  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	 																																																																																												
																																																																																																														
  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	 																																																																																												
																																																																																																														
  	  	  	  	  	  	  	  	  	  	  	  	  	  	  	 																																																																																															
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GERMANY – SS Infantry and Support Weapons



GERMANY – SS Armor and Ordnance

German SS

Ordnance
Armor

Ordnance TH# Color: Black
HEAT available May 1942+
OBA Access: 8B / 3R
Pre-April 1942 Extreme Winter B#/X# -2
Pre-October 1941 North Africa use Red MP

150*	75L	75L Close Top	75L Open Top	75*	75*	50	50L	50	50L	47L	PzJg I	37L	Flak LKW Flak 231(6R) SPW 250/9 Sdktz 7/1 Sdktz 10/4	Flak LKW PSW 222 PSW 222(L) PSW 231 (8R) PSW 234/1	(HT) (TK)	(HT) (TK)	Flak LKW SPW 250/1 SPW 250/5MG SPW 251/1 SPW 251/5MG	(HT)(TK)	PSW 221 Kfz 1, Kfz 4, Kfz 13 Daimler DZVR B IV Pzjgr	SPW 251/16 Pz II(F) Pz III(F) JgPz 38(t)FI	ART	AA	Concealment Hull Down Counters	Kfz 1, Kfz 1/20 SdKz 2 SdKz 11 SdKz 7 Opal Blitz Buessing-NAG	81* Grw 34 105* NBW 35 120* Grw 42	37L Pak 35/36 40LL Pak 41 50L Pak 38, 75 Pak 97/38 75L Pak 40, 76L Pak 36 88LL Pak43/41	75 IeFK 16nA 105 IeFH18 105L S K18 150 sFH 18 170L K18	20L Flak 33 20L Flak 38 20L Flakvrig 38 37L Flak 36 88L Flak 18
	PzA III/IV StuPz IV	JgPz VI	PzA II Stuh 42 Stuh 42 (L)	JgDPz V JgDPz III/IV JgDPz VIB PzJg Tiger	Pz VIE Pz VIE (L)	StuG IIIB	Pz IIIJ Pz IIIJ Pz IIIJ	Pz IIIH Pz IIIH	Pz IIIG Pz IIIH	PzKpFw IVF2 PzKpFw IVH PzKpFw IVJ	PzKpFw IVF2 JgDPz IV, IV(L) StuG IIIJ StuG IIIJ(L)	Pz 38(t) E Pz IIIJ Pz IIIJ Pz IIIJ Pz IIIA Pz IIIJ Pz IIIJ Pz IIIJ FlakPz IV/20 FlakPz IV/37	20L	Flak LKW PSW 222 PSW 222(L) PSW 231 (8R) PSW 234/1	(AC)	(HT) (TK)	SPW 250/1 SPW 250/5MG SPW 251/1 SPW 251/5MG	(HT)(TK)	PSW 221 Kfz 1, Kfz 4, Kfz 13 Daimler DZVR B IV Pzjgr	SPW 251/16 Pz II(F) Pz III(F) JgPz 38(t)FI	ART	AA	Concealment Hull Down Counters	Kfz 1, Kfz 1/20 SdKz 2 SdKz 11 SdKz 7 Opal Blitz Buessing-NAG	81* Grw 34 105* NBW 35 120* Grw 42	37L Pak 35/36 40LL Pak 41 50L Pak 38, 75 Pak 97/38 75L Pak 40, 76L Pak 36 88LL Pak43/41	75 IeFK 16nA 105 IeFH18 105L S K18 150 sFH 18 170L K18	20L Flak 33 20L Flak 38 20L Flakvrig 38 37L Flak 36 88L Flak 18



GERMANY – Infantry and Support Weapons

GERMANY – Armor and Ordnance



*JAPAN – Infantry, Support
Weapons, Armor and Ordnance*



*HUNGARY – Infantry, Support
Weapons, Armor and Ordnance*





*CHINA – Infantry, Support
Weapons, Armor and Ordnance*

Nationalist China

Infantry & Support Weapons
Ordnance & Armor

Ordnance TH# Color: **Red**
 OBA Access: 5B/2R - 6B/2R* - 5B/3R**
 * If Majority Squad Type is 5-3-7 (G18.42; G18.8)
 ** If Majority Squad Type is 3-3-7 or 3-3-6 (G18.42)
 Dare-Death Squads [EXC: 5-3-7] (G18.6)
 1 & C 1PAATC (G18.2); Human Wave (G18.5)
 Deploying NA; Lax at night; +1 Leader Creation DRM;

E	Infantry	[E]	Infantry	1	1	Infantry	Leaders	Heroes	LATW
Elite	4 ¹ -4-7 ELR > 3-3-7 BH > Fanatic	Elite	5 ² -3-7 ELR > 3-3-7 BH > Fanatic	1st Line	3-3-7 ELR > 3-3-6 BH > 4-4-7	Conscripts	3-3-6 10-3, 10-2 9-2, 9-1 8-1, 8-0 7-0, 6+1	Wounds to 1-3-8	ART, 1-12 BAZ 43 8-4
F	Infantry	[E]	Infantry	1	1	Infantry	AFV Leader	SW	Crew
Elite	2-3-7 ELR > 1-2-7 BH > Fanatic	Elite	2-2-7 ELR > 1-2-7 BH > Fanatic	1st Line	1-2-7 ELR > 1-2-6 BH > 2-2-7	Conscripts	1-2-6 10-2, 9-2 9-1, 8-1	DCs Flame Thrower	1-2-6 2-2-7
	? CX		HMG		MMG		DM SWS	LT MORTARS	Comm.
	Concealment Counters		8-16 6-12 B11		4-10 2-7		DM Mortars DM MGS DM HMGs	40mm 45mm 50mm (r) (j) (g) 60mm	Radios Field Phones
	75-47*		45L		37LL-20L		AAMG/BMG	ATR/BMG	Jeeps/Trucks
	M4A4(a) Vickers MK E		T-26TU M33 BA-6		M3A3 (a) PSW 222 (g)		M3A1 L3/35(i) Stuart Recce	Carrier A Carrier B Carrier C Carrier MK VI	DC FT
? HD	? M4A4(a) Vickers MK E		T-26TU M33 BA-6		M3A3 (a) PSW 222 (g)		M3A1 L3/35(i) Stuart Recce	Carrier A Carrier B Carrier C Carrier MK VI	AA
	TRUCKS				MTR		AT	ART	
	Jeep (A) 2 1/2 TON (a) Henschel (g)				76 3in 81* M1 82* BM obr 37 107 M2		37L Pak 35/36 37LL M3A1	37*, 75*, 75, 76* 84*, 105*, 105 122*, 122, 150*	20L - Flak 38, 20/65 37L Flak 38 40L, 75L Bofors 88L Flak 18

BRITAIN – Infantry and Support Weapons



Britain

(Includes all Commonwealth & Free French)
 Infantry and Support Weapons

Ordnance TH# Color: Black
 OBA Access: 8B/2R

Smoke/44+: SMOKE

HOB DRM: -1

E & 1: No Covering (A25.45)
 ANZAC Steathy unless G (A25.44)

Gurkha: -1 CC DRM; No Disrupt/RtPh Surrender;

Commando unless G (A25.43); Steathy (A11.17)

E	Airborne ABTF	E	Airborne	E	Infantry	1	Infantry	4 ² -5-8	ELR > 4-5-7 BH > Fanatic	6 ² -4-8	ELR > 2 broken HS BH > Fanatic	6 ² -4-8	ELR > 2 broken HS BH > Fanatic	E	Airborne ABTF	E	Airborne	E	Infantry	1	Infantry	2-4-8	2-4-8	3-3-8	ELR > Disrupt BH > Fanatic	3-3-8	Airborne Ox Bucks	E	Airborne PB	E	Hero / AFV Ldr.	Leaders	10-2	4 ² -5-8	6 ² -4-8	ELR > 2 broken HS BH > Fanatic	6 ² -4-8	Airborne Ox Bucks	E	Airborne PB	E	Elite	4 ² -5-8	3-3-8	ELR > 2 broken HS BH > Fanatic	3-3-8	Airborne Ox Bucks	E	Airborne PB	E	Elite	2-4-8	8-16 .50 CAL 6-14 6-12 (a) 6-12 (f)	MMGs	4-12 4-10 (a) 4-11 (f)	MMGs	2-7 2-6 (f)	DM MGs	51mm/76mm 60mm/81mm(f) 60mm/50cal(a)	Elite	3-3-8	BH > Fanatic	?	CX	Concealment	Counters	51mm 51mm Airborne 60mm (a) 60mm (f)	Lt Mortar	DC	LATW	FT	Comm.	Radios Field Phones OBA Access: 8B/2R	
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BRITAIN – Armor and Ordnance

USA – Armor and Ordnance



USA		Ordnance		Armor	
Ordnance TH# Color: Pre-44 Red: 44+ Black		OBA Access: 10B*BR		* Plentiful ammo included (A25.33): deduct one Black for Normal ammo	
155-105	M7 HMC M4(105) M4A3(105) M12	M26 M36 GMC M36B1 GMC	M4A1(76)W M4A3(76)W M4A3E2(L) M10, M18 GMC	M4, M4A1 M4A2, M4A2(L) M4A3, M4A3(75)W M4A3E2	M4 DD M4 Tankdozer Sherman Crab TIE3
75	M24	Chaffee			
75*	LVT (A)4				
75	M6 HMC	Grants			
75	M3 MT				
47	S35 (f) B1-bis(f)				
37LL	M2A4 M3 LT, M3A1 LT M3A3 M5A1	Amp APC			
37	H39(L)(f) R35(L)(f)				
105	T19 HMC	Halftrack			
75*-75	T30 HMC M3 GMC Ac de 75 (f)	Halftrack			
40L	Ac de 40 CA (a)	Truck			
M8	M15A1 MGMC				
AAMG 4FP	M4 hst M3				
AAMG 6FP	M2, M9 M5A1 M3A1 20mp M3A1 28mp	Halftrack			
AAMG	LVT2 LVT (A) 2 LVT 4	Halftrack			
AAMG	M4 MC M4A1 MC M21 MC	Halftrack			
12.7 - AAMG	M16 MGMC M3 (MMG)(HMG) M5(MMG)(HMG)	Halftrack			
AAMG 4FP	M5 M3				
Jeep 4FP	M4 hst Jeep 2FP Jeep 4FP				
Jeep 4FP					
76L	M4A1(76)W M4A3(76)W M4A3E2(L) M10, M18 GMC	Shermans			
76L, M5	37LL, M3A1	AT			
81* M1	107 M2 155* T25	Mortar			
114, M1, 155* M1918	75*M1A1, 75 M1897 105, M2A1, M3 155, M1, M1A1, 203	ART			
12.7, M51	37L M1A2, 40L M1	AA			
90L, M2					
90L, M2					

USA – Infantry and Support Weapons



USA
Includes USMC and Philippine Army
Infantry and Support Weapons

Ordnance TH# Color: Pre-44 Red: 44+ Black

OBA Access: 10B*/3R

* Plenty ammo included (A25.33):

deduct one Black for Normal ammo

Used vs Japanese in Phil. Is., 2/41-5/42 (G17.2)

Early (P.A.)

U.S.M.C.

Disruption is NA (G17.1)

7-6-8 Self-Deploy (G17.11)

Vehicle [EXC: LC] crew: Army 1-2-6 (G17.13)

E	Paratroopers	E	Infantry	1	Infantry	2	Infantry	G	Infantry	P	Infantry	Crews
Elite	ELR > 2 broken HS 7 ³ -4 ⁷	Elite	6 ³ -6-7	1st Line	ELR > 5-4-6 BH > 6-6-7	2nd Line	5 ² -4-6	Green	ELR > Disrupted BH > 5-4-6	Philippine	4 ¹ -4-7 / 2-3-7	2-2-8 2-2-7 1-2-6
E	Paratroopers	E	Infantry	1	Infantry	2	Infantry	G	Infantry	P	Infantry	Leaders
Elite	3-3-7	Elite	3-4-7	1st Line	3-4-6	2nd Line	2-3-6	Green	ELR > Disrupted BH > 2-3-6	Philippine	3-3-6 / 1-2-6	10-3 / 9-1
Elite	BH > Fanatic ELR 5	Elite	ELR > 3-4-6 BH > Fanatic		ELR > 2-3-6 BH > 3-4-7		ELR > 2-2-6 BH > 3-4-6		ELR > Disrupted BH > 2-3-6		ELR > Disrupted BH > 4-4-7	
M	Marines	M	Marines	M	Marines	M	Marines	M	Marines		SMC / Arm. Ldr.	Leaders
Elite	7 ² -6 ⁸ 3-4 ⁸ BH > Fanatic ELR 5	Elite	6 ³ -6 ⁸ / 3-4 ⁸ ELR > 2 broken HS BH > Fanatic ELR 5	Elite	5 ² -5 ⁸ / 2-3 ⁸ ELR > 2 broken HS BH > Fanatic ELR 5	Elite	4 ² -5 ⁸ / 2-4 ⁸ ELR > 2 broken HS BH > Fanatic ELR 5	Elite	Heroes Wounds to 1-3-8 Pathfinders Wounds to 0-0-8			8-1 8-0
M	Mar. Assault Eng.	M	Para Marines		HMG		MMG		DM SWS		SW	Leaders
Elite	7 ² -6 ⁸ 3-4 ⁸ BH > Fanatic ELR 5	Elite	5 ² -5 ⁸ / 2-3 ⁸ ELR > 2 broken HS BH > Fanatic ELR 5		6-1 ² .50cal 8-1 ⁶		4-1 ⁰		DM HMG/MMG DM MTR/LMTR DM HMG/INF DM .50/81*		LMG 2-6 ⁹ RCL INF 37*	7-0 6+1
?	CX		Flame Throwers		DC		SWS		Mortars		Bazooka	
	Concealment		24-1 X10		30-1 X12		Radio		60* M2 60* M19		BAZ 43, 8-4 X10 BAZ 44, 8-4 X11 BAZ 45, 8-5 X11	
	Counters						Field Phone					
							OBA Access: 10B*/3R					

*ALLIED MINORS – Infantry, Support
Weapons, Armor and Ordnance*



*AXIS MINORS – Infantry, Support
Weapons, Armor and Ordnance*





USSR – Infantry and Support Weapons

USSR – Armor and Ordnance



*ITALY – Infantry, Support
Weapons, Armor and Ordnance*





*FRANCE – Infantry, Support
Weapons, Armor and Ordnance*

France											
Includes Vichy (A25.5) Infantry Ordnance Armor											
Ordnance TH# Color: Black											
AFV: Red											
OBA Access: 6B2R											
E	Infantry	1	Infantry	G	Infantry	Crews	Leaders	Heroes	Armor Leaders		
Elite	4'-5-8 ELR > 4-5-7 BH > Fanatic	1st Line	4-5-7 ELR > 4-3-7 BH > 4-5-8	Green	1-2-7 2-2-8	1-2-7 2-2-8	10-3, 10-2 9-2, 9-1 8-1, 8-0 7-0, 6+1	1-4-9 Wounds to 1-3-8	10-2, 9-2 9-1, 8-1		
E	Infantry	1	Infantry	G	Infantry	LMG MMG HMG	LT Mortars	SW	Other SW		
Elite	2-4-8 ELR > 2-3-7 BH > Fanatic	1st Line	2-3-7 ELR > 2-2-7 BH > 2-4-8	Green	2-2-7 LMG 2-6̄ MMG 4-11̄ HMG 6-12̄ dm MMG,HMG	60*mm dm MTR 60/81	ATR 1-12 INF 37* dm INF	DC Radio Field Phone OBA Access: 6B2R			
? CX	Concealment Counters		"Trailer Passanger" "non-emplaced gun"		75 - 75* Ac de 75 13/34 Ac de 75 97 FT-17 75BS	B1-bis Laffy W15T	D2 (L) S 35	47*			
40L	Valentine V(b)		37		37* 37*	37* HT, Trucks	12.7-20L-25LL	MG Armed	AA		
			R 35 (L) H 39 (L) R 40		H 35, H 39 FCM 36, R35 FT-17C	AM Dodge (a) AMD 50 AM AMC 29 AMD 50 vCTOE	AMD 80, ARM 35 Cam de 13.2, 20 Cam de 25 CA AMD 35	Peugot 202 AMR 33, 35, FT17 Lorraine 37L CAM de Mitr CA	CAJ mie 30 12.7 CAJ mie 39 20L CAJ mie 38 25LL CA mie 32 75L		
? HD			Trucks		Trucks	Inf Gun, Mortar	AT Guns		ART		
Vehicle Concealment Counters						65M mie 06 65* mie 27/31 81*	SA-L mie 34 25LL SA37 APX 47L 75 ZC mie 97/35 75		75mie28, 75mie 1897 105mie, 35c, 13s, 28 105mie, 36s 155C m13 17S, GPF		